Domestic Rugby

Duties of the Touch Judge

Branch Appointed Touch Judge Duties

Primary

- Raise flag when ball is in touch. Signal which team throws in.
- Keep flag raised when a quick throw-in has been incorrectly taken.
- Signals the success of kicks at goal by raising the flag in the air.
- Hold out flag horizontally to signal to the referee that foul play has been seen. Report the foul play to the referee at the next stoppage.

Secondary

- Assist referee with decisions regarding grounding of the ball in in-goal.
- Subtle and discrete assistance with clear and obvious knock-ons and forward passes when the referee is unsighted.
- Advise referee at appropriate times, usually during an injury stoppage, on trends in the game.
- Assist referee in the management of replacements and technical zones.

Club Appointed Touch Judge Duties

- Raise flag when ball is in touch. Signal with non-flag holding hand which team throws in
- Signals the success of kicks at goal by raising the flag in the air.
- Focus on the match, keep up with play.

Club appointed Touch Judges have no role in the identification, management, and sanction of foul play.

