

X RUGBY 7s	U18 (SENIORS) – GUIDELINES TO PLAYING THE GAME
Pitch Size	U16 (Jnr) and U14 play on half pitch ($70m \times 50m$) with the 5m lines acting as the try line. The area from the 5m line to the side-line will act as the try scoring area. The side-line is the dead ball line. Two pitches side by side should have a 7m safety zone between. U18 (Snr) play on a full pitch $60m \times 100m$. The area is contained within the 5m lines. The sideline is the 5m line.
	The try line is the normal full pitch try line. See illustration.
Eligibility	U18 (Snr) players for 2023/24 season – 01/07/2005 – 31/12/2007
	U16 (Jnr) players for 2023/24 season – players born in 2008 and/or 2009
	U14 players for 2023/24 season - players born in 2010 and/or 2011 Any player who, upon turning 18, plays adult rugby in their club, may still be
	eligible to play X7s. Eligibility will be assessed on a case-by-case basis with
	applications made to the IRFU by any player partaking in the adult game. Number
	of adult games played in any period will form part of the assessment.
	No restriction on players who have played on provincial or national U18's teams.
Numbers per team	7 players on the pitch at one time. Squad size of 14 players but can only play 12 per game.
Replacements/Substitutions	Rolling subs during the game. Subs must enter and leave the pitch at halfway.
Ball size	4
Time per match	2×7 min halves for tournaments and festivals. (For a single match, teams may play 4×7 min quarters).
	Yes. Dangerous tackles will be penalised (subject to advantage). (High tackles i.e., head height, grabbing the jerse
Tackle	high up, i.e., by the collar, swinging players in the tackle, dump tackles (Law 10.4)).
Rucks	A maximum of two players from each team are permitted to participate in a ruck. (World Rugby Law 15)
Scrums	3 v 3 no contest
Lineouts	3 v 3 no lift, but teams may contest. (as per 7s rules, 3 in the line plus thrower who becomes scrum half)
Penalty and free kicks	As per regular game laws. Defending team must be back 5m.
Yellow cards	Any player who receives a yellow card must leave the pitch for 2 mins.
Red cards	Any player who receives a red card must leave the pitch but may be replaced by an alternative player. The player
	who receives the red card must not play any further games that day and may be subject to Branch disciplinary procedures.
Method of scoring	Try. No conversions at Junior level. Conversions allowed at Senior Level.
Start of Match	Team captains will use "Rock, Paper, Scissors" to determine which team starts the match. The match will start with drop off from halfway.
Restarts	The team who concedes the try will restart the game from halfway.
	Defending team must be back 5m

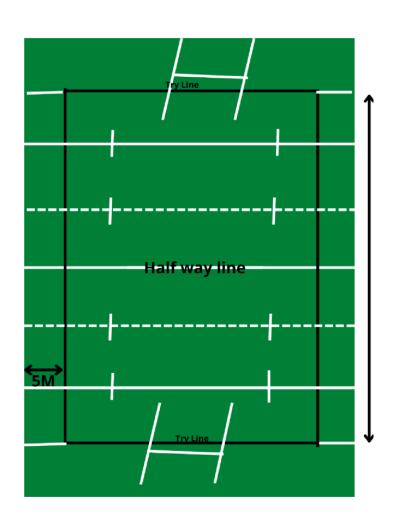


Kicking

Seniors - allowed.

Hand off

Yes but no hand off to the head/face/neck area



Senior X Rugby 2023/24 Field of play – inside the black outline as shown on the left. 60mtrs x 100mtrs